



"You can do all the push-ups you want, rookie! You will never be as big as Mass. Son, at this rate the only thing you're going to be pushin' up is daisies! You lack stamina, speed, and agil- well speak of the devil.

OK, listen up!

This is Echo Squad member, Amp. Amp is the ultimate definition of beauty, brains, and brawn. Amp's agility, cunning, and speed make her an integral pillar of Echo Squad."

Orphaned as a child and exiled as a fugitive, Amp is driven by the darkness of her deep-seated past. She was raised by a wealthy business man rumored to have Russian Mafia connections, who suspiciously disappeared after trading black market tech with the Nogari Corporation. Formerly a skiptracer and bounty hunter, she turned to mercenary work at age 21 before going off the grid shortly after. But Amp's mysterious dark side has brought her close to death on numerous occasions. She's after Nogari because they hold the secret to her survival.

Combining rogue-like agility with the control of an assassin, Amp's strength lies in her cunning abilities and supreme endurance. Her sleek physique is tuned for speed and tactility, so she's fairly effective in hand-to-hand combat. She's also one of the team's finest at handling recoil, granting her deadly force when using the Firefly weapon. Offering range and support, her Ambrosia Suit's large Dynamic Shield is excellent for protecting allies while advancing under fire. Although her Dynamic Shockwave isn't Echo Squad's most powerful, it maintains the furthest range, making Amp exceptional for killing enemies behind cover.

Scourge: Outbreak Key Features:

- Up to 4-Player Co-op Campaign with 6+ hours of gameplay
- 4 Playable Characters, each with different weapon handling stats and a distinct combination of Special Abilities
- Unique character-specific flashbacks that reveal critical past events, and shed a new light on the game's story
- XP system to track your experience and unlock powerful gameplay rewards in Campaign AND Multiplayer
- Squad AI for groups with less than 4 Players
- Quick-Order-System (QOS) for rapid deployment of squad-members
- 9 Weapons, plus multiple variants of each to suit your style of play
- Up to 8 Players in Deathmatch, Team Deathmatch and Capture-The-Flag multiplayer Versus modes in 5 action-packed maps!
- Leaderboards for competing with friends and other Players around the world!
- Challenging Achievements to unlock

Scourge: Outbreak will be available on Xbox LIVE July 3, 2013 worldwide for 800 Microsoft Points. For more information on *Scourge: Outbreak* please visit the official site at www.scourgeoutbreak.com.

Be sure to keep an eye open as the weather warms up for more *Scourge: Outbreak* details, leading up to the game's release on July 3rd!

###